

Stuart Moulthrop

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Education Ph.D. Yale University
M.A. Yale University
B.A. George Washington University

Employment 2001-present: Professor, University of Baltimore
1994-2000: Associate Professor, University of Baltimore
1991-1994: Assistant Professor, Georgia Institute of Technology
1990-1991: Assistant Professor, University of Texas at Austin
1986-1990: Assistant Professor, Yale University
1984-1986: Acting Instructor, Yale University

**Grants,
Awards,
Honors** Liberal Arts Advisory Council Distinguished Chair, 2008-2011.

Ciutat de Vinaròs Prize for Electronic Narrative, 2007.

Ciutat de Vinaròs Prize for Electronic Poetry (*ex aequo*), 2007.

Visiting Researcher, Department of Humanistic Informatics,
University of Bergen (Norway), 2007.

Distinguished Chair in Research and Scholarship, Yale Gordon
College of Liberal Arts, University of Baltimore, 2007-2008.

Douglas Engelbart Award for Best Paper, Sixteenth ACM Conference
on Hypertext and Hypermedia, Salzburg, Austria, 2005.

National Science Foundation Grant EIA-0203323. "CRCD: An
Human-Computer Interfaces (HCI) Partnership Serving
Underrepresented Groups." 2002-2004, \$420,000. [Co-Principal
Investigator with Ben Bedersen, Allison Druin, Nancy Kaplan, and
Kathryn Summers.]

Communications Studies International Fellow, Royal Melbourne
Institute of Technology, 1998.

Ellen Nold Award for Best Article in Computers and Composition
Studies, 1991. [Shared with Nancy Kaplan.]

Forthcoming or In Progress "Watchmen Meets *The Aristocrats*" [article] *Postmodern Culture* 19.2
(Winter, 2009).

"Deep Surface" [multi-media cybertext]. *The Electronic Literature
Collection, Volume 2*. Electronic Literature Organization. Spring,
2010.

"Code Breaking: A Poetics of Error" [chapter]. In Mark Nunes, ed.,
Error. Continuum Press, 2010.

Articles "See the Strings: *Watchmen* and the Under-Language of Media." In P.
Harrigan and N. Wardrip-Fruin, eds., *Third Person*. MIT Press, 2009.
pp. 287-303.

"Learning, Change, and the Utopia of Play." *Learning Inquiry* 1:1:
Spring, 2007 [online:
www.springerlink.com/content/j610345350824825/].

"'Pax,' Writing, and Revolution." In N. Wardrip-Fruin and P. Harrigan,
eds. *Second Person: Role-Playing and Story in Games and Playable
Media*. MIT Press, 2007. 149-57.

(with Brittany Steiner as first author) "When Play Works: Turning
Game-Playing into Learning." In Proceedings of the 2006
Conference on Interaction Design and Children (IDC '06) (Tampere,
Finland, June 7-9, 2006). ACM Press, New York, NY, 2006.

"After the Last Generation: Rethinking Scholarship in the Days of
Serious Play." *Proceedings of the 6th Digital Arts and Culture*

Conference. Copenhagen, Denmark, 2005. pp. 208–215.

"What the Geeks Know: Hypertext and the Problem of Literacy."
*Proceedings of the Sixteenth ACM Conference on Hypertext and
Hypermedia*. Salzburg, Austria, 2005.

(with Nancy Kaplan) "New Literacies and Old: A Dialogue." *Kairos* 9.1
(Fall, 2004).

(with N. Kaplan, K. Knudtzon, R. Kulkarni, K. Summers, and H.
Weeks) "Supporting Sociable Literacy in the International Children's
Digital Library." *Interaction Design and Children 2004 Conference
Proceedings*. Ed. A. Druin. ACM Press, 2004. 89–97.

"From Work to Play: Molecular Culture in the Time of Deadly Games."
In N. Wardrip–Fruin and P. Harrigan, eds. *First Person*, MIT Press,
2004. 56–69.

(with Nancy Kaplan, Kathryn Summers, Kendra Knudtzon, Rahul
Kulkarni, Yoram Chisik, and Holly Weeks) "Libraries in Computers:
Working with Children as Research and Design Partners." *Computers
in Libraries Proceedings*. Washington, D.C., 2003.

(with Nick Montfort as first author) "Face It, Tiger, You Just Hit the
Jackpot: Reading and Playing Cadre's *Varicella*." Ed. Adrian Miles.
*Proceedings of the fifth International Digital Arts and Culture
Conference*. Melbourne, 2003.

"Testing the Wires." *Re-Imagining Textuality*. Ed. N. Fraistadt and E.
Loizeaux. U. Wisconsin Press, 2002, 225–40.

"The Analog Experience of Digital Culture." *Cybertext Yearbook
2000*. Publications of the Research Centre for Contemporary
Culture, University of Jyväskylä (Finland) 2001. 183–98.

"Error 404: Doubting the Web." *The World Wide Web and
Contemporary Cultural Theory*. Ed. A. Herman and T. Swiss.
Routledge, 2000. 259–76.

"Misadventure: Future Fictions and the New Networks." *Style* 33:2.
184–203.

"Pushing Back: Living and Writing in Broken Space." *Modern Fiction Studies* 43(3) [Fall, 1997]: 651–74.

"No War Machine." *Reading Matters: Narrative in the New Ecology of Media*. Ed. J. Tabbi and M. Wutz. Cornell UP, 1997, 265–81.

"Getting Over the Edge." *Communication and Cyberspace*. Ed. L. Strate, R. Jacobson, and S. Gibson. Hampton Press, 1996, 233–43.

"Traveling in the Breakdown Lane: A Principle of Resistance for Hypertext." *Mosaic* 28/4 [1995]: 57–77.

(with John McDavid) "Not Yet Blindingly One: 'Gravity's Rainbow' and the Hypertextualists." *Pynchon Notes* 32–33 [1995]: 132–51.

"Paragnosis, or The Story of Cyberspace." *Works and Days* 12[1995]: 33–55.

(with Nancy Kaplan) "Where No Mind Has Gone Before: Ontological Design for Virtual Spaces." *Proceedings of the ACM Hypertext Conference*. Edinburgh: Association for Computing Machinery, 1994, 212–223.

"Rhizome and Resistance: Hypertext and the Dreams of a New Culture." *Hyper/Text/Theory*. Ed. G.P. Landow. Johns Hopkins UP, 1994, 299–322.

(with Nancy Kaplan) "They Became What They Beheld: The Futility of Resistance in the Space of Electronic Writing." *Literacy and Computers*. Ed. C. Selfe and S. Hilligoss. Modern Language Association, 1994, 220–37.

"The Crash of Nothing into Something." *Eastgate Quarterly Review of Hypertext* 1:2 [1994].

"Electronic Fictions and 'The Lost Game of Self.'" *New York Review of Science Fiction* #66 [1994]: 1, 8–14.

(revised version) "You Say You Want a Revolution? Hypertext and the

Laws of Media." *Essays in Postmodern Culture*. Ed. E. Amiran and J. Unsworth. Oxford University Press, 1993, 69–97.

"Writing Cyberspace: Literacy in the Age of Simulacra." *Virtual Reality: Applications and Explorations*. Ed. A. Wexelblat. Academic Press, 1993, 77–90.

(with Nancy Kaplan) "Seeing Through the Interface: Computers and the Future of Composition." *The Digital Word: Text-Based Computing in the Humanities*. Ed. G. Landow and P. Delany. MIT Press, 1993, 253–70.

"Informand and Rhetoric: A Hypertextual Experiment." *Writing on the Edge* 4[1992]: 103–27.

"Toward a Rhetoric of Informating Texts." *Proceedings of the ACM Conference on Hypertext*. Ed. J. Nanard and M. Nanard. Milan: Association for Computing Machinery, 1992, 171–80.

"Beyond the Electronic Book: A Critique of Hypertext Rhetoric." *Hypertext '91 Proceedings*. Ed. P.D. Stotts and R.K. Furuta. San Antonio: Association for Computing Machinery, 1991, 291–99.

"Strobe's Stimulus," *Pynchon Notes* 24–25[1991]: 79–87.

(with Nancy Kaplan) "Something to Imagine: Literature, Composition, and Interactive Fiction." *Computers and Composition* 9[1991]: 7–23.

"You Say You Want a Revolution? Hypertext and the Laws of Media." *Postmodern Culture* 2.3[1991].

"Toward a Paradigm for Reading Hypertexts: Making Nothing Happen in Hypermedia Fiction." *Hypertext/Hypermedia Handbook*. Ed. E. Berk and J. Devlin. McGraw–Hill, 1991, 65–78.

"Reading from the Map: Metaphor and Metonymy in the Fiction of Forking Paths." *Hypermedia and Literary Studies*. Ed. P. Delany and G. Landow. M.I.T. Press, 1991, 119–32.

"The Politics of Hypertext." *Evolving Perspectives on Computers and Composition Studies: Questions for the 1990s*. Ed. C. Selfe and G. Hawisher. NCTE, 1991, 253–74.

(with Nancy Kaplan) "Messages and Machines: Other Ways of Seeing." *Computers and Composition* 7[1990]: 89–102.

"Hypertext and 'the Hyperreal.'" *Hypertext '89 Proceedings*. Ed. N. Meyrowitz. Pittsburgh: Association for Computing Machinery, 1989, 259–68.

**Creative
Work**

Cover art for *Expressive Processing*, MIT Press publication, 2009.

"Under Language." *Iowa Review Web*, Spring, 2008.

"Radio Salience." *New River*, Spring, 2007.

"Marginal Effects: A Disorder of Attention." *Tekka* Fall, 2004.

"Pax: An Instrument." *Iowa Review Web*. June, 2003.
<http://www.uiowa.edu/~iareview/tirweb/feature/moulthrop/moulthrop/>

"Reagan Library." *Gravitational Intrigue: A Little Magazine Publication*. "Vol. 22cd.: May, 1999.

"Hegirascope 2." *New River* 3 [1997].

(with Sean Cohen) "The Color of Television." *Media Ecology* [1996].
<http://iat.ubalt.edu/moulthrop/hypertexts/cotv>

"Hegirascope." *World3* [1995].

"Dreamtime: A Hypertext." *Perforations* 3[1992].
<http://iat.ubalt.edu/moulthrop/hypertexts/dreamtime.html>
[HyperCard stack, Macintosh only; available as binary for download.]

Victory Garden: A Hypertext Fiction. Eastgate Systems, 1991.

Editorial Projects "Instruments and Playable Texts." *Iowa Review Web* 9:2 (2008). Guest Editor.

Hypertext Issue [journal's first digital-only publication]. *Postmodern Culture* 7:3 (1997). Guest Editor.

Special Hypertext Issue, *Writing on the Edge* 2:2 [1991] [Edited print contributions and consulted on associated electronic texts "WOE" and "Izme Pass"].

Reprints and Translations "Hegirascope." Polish translation by Mariusz Pizarski. *Techsty*. Forthcoming, 2010.

"After the Last Generation: Rethinking Scholarship in the Days of Serious Play." *PRE/TEXT: A Journal of Rhetorical Theory*. Forthcoming, 2010.

"What the Geeks Know: Hypertext and the Problem of Literacy." In M. Bernstein and D. Greco, eds. *Reading Hypertext*. Eastgate Systems, 2009. 249–59.

"Reagan Library." Chinese translation by Shuen-shing Lee. *The Garden of Forking Paths* (Web site). Spring, 2008.

"Reagan Library." *The Electronic Literature Collection, Volume 1*. Electronic Literature Organization. Fall, 2006.

"Pushing Back: Living and Writing in Broken Space." Croatian translation in *Knjizevna smotra (Literature Review)*. Spring, 2006.

"The Shadow of an Informant: A Rhetorical Experiment in Hypertext." Croatian translation in *Knjizevna smotra (Literature Review)*. Spring, 2006.

"El hipertexto y la politica de la interpretacion." *Literatura*

hipertextual y teoria literaria. Ed. Jose Maria Vega. Marenostrom, 2003, 23-31.

"Por el arcen. El principio de la resistencia al hipertexto." *Literatura hipertextual y teoria literaria*. Ed. Jose Maria Vega. Marenostrom, 2003, 41-62.

"You Say you Want a Revolution? Hypertext and the Laws of Media." *The New Media Reader*. Ed. N. Wardrip-Fruin and N. Montfort. MIT Press, 2003, 691-704.

"You Say you Want a Revolution? Hypertext and the Laws of Media." *The Norton Anthology of Theory and Criticism*. Ed. Leitch, Cain, Finke, Johnson, McGowan, Williams. W.W. Norton, 2001, 2504-2524.

"Rhizome and Resistance: Hypertext and the Dreams of a New Culture." *Contemporary Literary Criticism: Literary and Cultural Studies*. 4th Edition. Ed. R. C. Davis and R. Schleifer. Longman, 1998, 236-51.

Reviews and Occasional Pieces "Some Joyces, Not an Eco." Editor's introduction to special issue of *Iowa Review Web*, 9:2 (2008). <http://research-intermedia.art.uiowa.edu/tirw/vol9n2/>.

"Peace in the Posthuman Valley." [Review of Hayles, *My Mother Was a Computer*, and Juul, *Half-Real*.] *American Book Review*. Spring, 2006.

"Having Designs." Review of B. Laurel, ed. *Design Research: Methods and Perspectives*. *Tekka*, Fall 2004.

"A Subjective Chronology of Cybertext, Hypertext, and Electronic Writing." In S. Rettberg, Ed., *State of the Arts: Proceedings of the Electronic Literature Organization's 2003 Symposium*. 121-35.

"On Creating a Web Site." In N. Comley, D. Hamilton, C. Klaus, R.

Scholes, and N. Sommers, eds. *Fields of Reading: Motives for Writing*, Sixth Edition. St. Martin's, 2001.

Review of Darren Tofts, *Parallax: Essays on Art, Culture, and Technology*. *Screening the Past* 10 (2000).

"Everybody's Elegies." *Passions, Pedagogies, and 21st-Century Technologies* Ed. G. Hawisher and C. Selfe. Utah State UP, 1999. 418-24.

"Where To? -- A Review of C. Marshall and J. Malloy, *Forward Anywhere*." *Convergence* 3(3) [Fall, 1997]: 132-38.

"Decorating the Corpse: Hypertext after the Web." *Postmodern Culture* 7.3 [1997]. Online. [Editor's introduction to special issue.]

"Very Like a Book." *Wired* 3.11. October, 1995. 164.

"Fearful Circuitry: Landow's *Hypertext*." *Computers in the Humanities* 28 [1994]: 53-62.

"Deuteronomy Comix: Neal Stephenson's *Snow Crash*." *Postmodern Culture* 3:2 [1993].

**Lectures,
Readings,
Appearances
(Last Five
Years)**

"Wayback Machine Broke Down." Inaugural Conference, Association for the Study of Arts of the Present, University of Tennessee, October, 2009.

Dissertation Opponent, Markku Eskelinen, "Travels in Cybertextuality: The Challenge of Ergodic Literature to Literary Theory." University of Jyväskylä, Finland, August, 2009.

"Releasing *Content*: Remembering the Future." Department of English, University of Pittsburgh, November, 2007.

"Secondary Literacy: Reading and Writing in the Content/Data World." NEH Seminar, Northern Virginia Community College, October, 2007.

Dissertation Opponent, Gonzalo Frasca, "Play the Message: Play, Game, and Videogame Rhetoric." Information Technology University, Copenhagen, Denmark, August 2007.

"Releasing *content*, or How to Do Things with *d&a*". University of Bergen (Norway), August, 2007.

Panel: The Future of Electronic Literature. ELO Symposium on the Future of Electronic Literature, Maryland Institute for Technology in the Humanities, University of Maryland, May, 2007.

"Playing with Worlds: Narrative, Fiction, and the Cultural Reception of Video Games." Maryland Institute for Technology in the Humanities; Entertainment Technology Center, Carnegie Mellon University. November, 2006.

AUTOSTART festival of electronic literature, Kelly Writer's House, University of Pennsylvania. November, 2006.

Retrospective and presentation of new cybertexts, Kelly Writer's House, University of Pennsylvania, 4/06.

"New Literacy and the Great Age of Code." Symposium on Multimedia Across the Curriculum, Institute for Multimedia Literacy, University of Southern California, 3/06.

Presentation of new works in progress, Electronic Literature Festival, Brown University, 3/06.

"Beyond Remedy: New Media at the Limits of Theory." Department of English, University of Tennessee, 1/06.

"4-Ward: Taking Cyberculture Seriously (dude)." Sixth Digital Arts and Culture Conference, Information Technology University of Copenhagen, 12/05.

"Abstraction and Anathema: Rethinking Theory and Scholarship for New Media." Oslo University Doctoral Seminar, Norwegian Seamen's Church, New York, 11/05.

"After the Last Generation: Rethinking Theory, Writing, and Scholarship in the Days of Serious Play." Digital Gaming Seminar, Middlebury College, 7/05.

"Literacy in Play." Keynote address, Australian Association of Teachers of English/Australian Literacy Educators Association National Conference. Broad Beach, Australia, 7/05.

"Over the Horizon: Three Generations Think about Texts and Games." Conference on Computers and Writing, Stanford University, 6/05.

Dissertation opponent, Richard E. Parent II, "The Digital Affect: A Rhetorical Hermeneutic for Reading, Writing, and Understanding Narrative in Contemporary Literature and New Media." Department of English, University of Pittsburgh, 4/05.

Professional Societies Association for Computing Machinery
Digital Games Research Association
International Game Developers' Association
Electronic Literature Organization

Manuscript reviews (selected) Computers and Composition Digital Press (Ohio State University Press), 2008.
Singapore Ministry of Education, 2008.
University of Minnesota Press, 2008.
John Wiley and Sons (proposal), 2008.
Duke University Press (manuscript), 2007.
University of Nebraska Press (manuscript), 2007.
MIT Press (various proposals and manuscripts since 2000).
McGill University Press (manuscript) (2003).

Editing, Editorial Board, *Computers and Composition*, 1991 – present.

**consulting,
and external
service**

Co-Editor, *Postmodern Culture*, 1995–99; Editorial Board, 1999 – present.

Board of Directors, Electronic Literature Organization, 1999–2003 and 2007– present.

Association for Computing Machinery Hypertext Conference:

Program Committee (2003–2008)

Program Co-Chair (2002)

Summary Reviewer and Program Committee (1996, 2000)

Reviewer (1997–99, 2001, 2004, 2005)

Editorial Board, *Iowa Review Web*, 2002 – present.

Editorial Board, *Game Studies*, 2002 – present.

Review Committee, PhD program proposal, SUNY Buffalo, 2009.

Program Committee, Digital Humanities Conference, 2009–10.

Program Committee, Digital Arts and Culture Conference, 2008–09.

Advisory Board, International Computer Art Congress, 2008 (Mexico City).

Program Committee, "Visionary Landscapes" (ELO National Conference), 2008.

Planning Meeting for an Electronic Scholarly Press, Institute for the Future of the Book, Annenberg Center, University of Southern California (2006).

Workshop on Cyberinfrastructure, American Council of Learned Societies, New York (2004).

Foresight Committee, Information Technology University of Copenhagen (2001–2003).

Field Committee, American Comparative Literature Association's project for the NEH National Initiative for a Networked Cultural Heritage (2000–2002).

Tenure and promotion reviews:

Drexel University (Associate Professor, 2009).
Massachusetts Institute of Technology (Associate Professor, 2008)
Temple University (Associate Professor, 2008).
U.S. Naval Academy (Associate Professor, 2007)
SUNY Buffalo (Professor, 2005)
Colorado State University (Professor, 2005)
University of Southern California (Professor, 2005)
Vassar College (Professor, 2002)
Clarkson University (Professor, 2002)
Georgia Institute of Technology (Distinguished Professor, 2001)
Illinois Institute of Technology (Associate Professor, 1997)
Illinois Wesleyan University (Associate Professor, 1997)
Rutgers University (Associate Professor, 1994)

A more recent version of this *curriculum vitae*, including active links to on-line materials, may be available at <http://iat.ubalt.edu/moulthrop/details/cv.pdf>