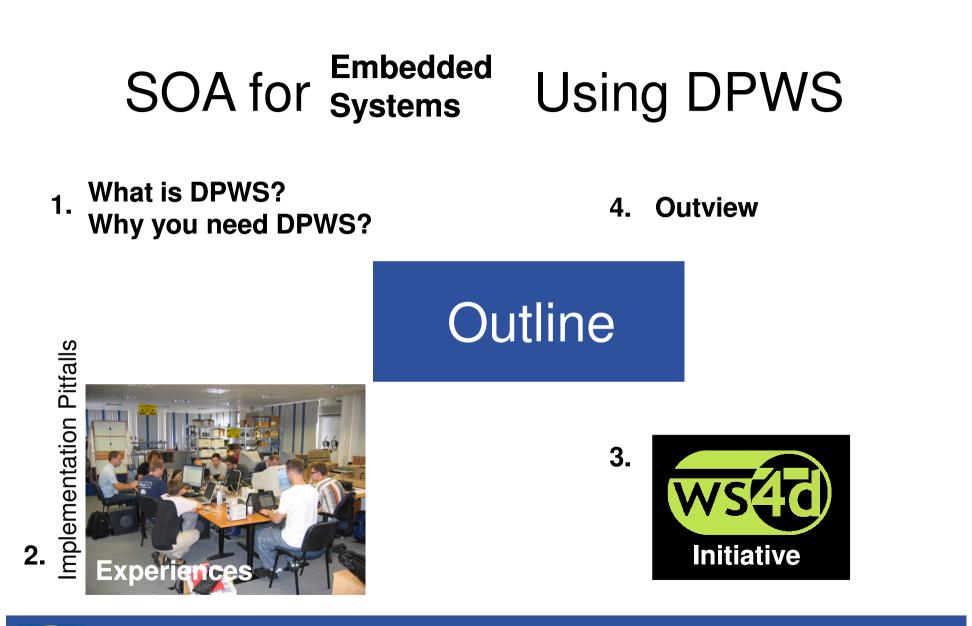
# Service-Oriented Architectures for Embedded Systems Using Devices Profile for Web Services

Elmar Zeeb, Andreas Bobek, Hendrik Bohn, and <u>Frank Golatowski</u>



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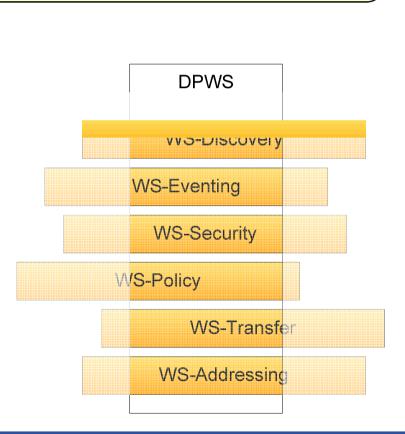


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#### **Devices Profile for Web Services**

- What is DPWS?
  - Specification for Distributed Embedded Systems based on Web Services technology
  - Specification which describes way how to bring Web Services to the devices level
  - D**P**WS is a Profile



- Initially UPnP V2.0

- Basis for European

project SIRENA

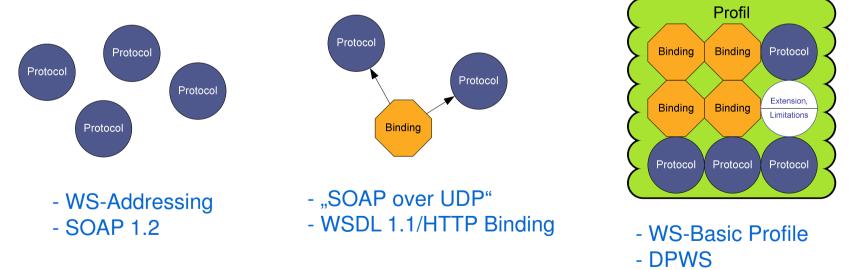


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#### Web Services Technology

- Collection of protocols which are loosely coupled: **Protocols** specify messages and its semantics to cover particular functionalities.
- **Bindings** specify collaboration of some protocols to overcome loose coupling.
- Profiles consisting of a set of protocols and bindings; they enhance and limit them.





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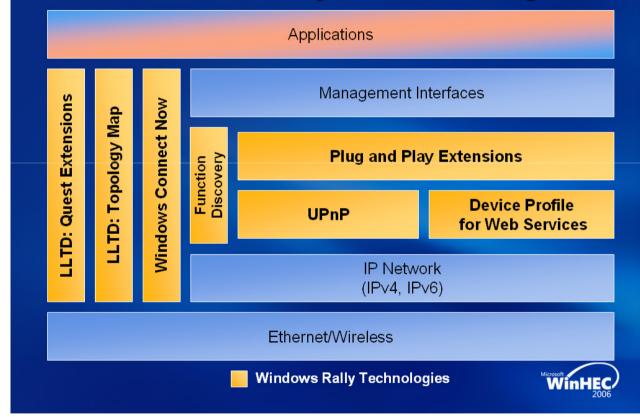
#### **Devices Profile for Web Services**

- Why do you need DPWS?
  - Easy integration of embedded devices into ITinfrastructures
  - Advanced management and configuration of distributed embedded systems
  - Free to use (no costs)



#### DPWS in MS-VISTA

#### Windows Rally Technologies



Source: Dave Roth, Web Services on Devices, WinHec2006

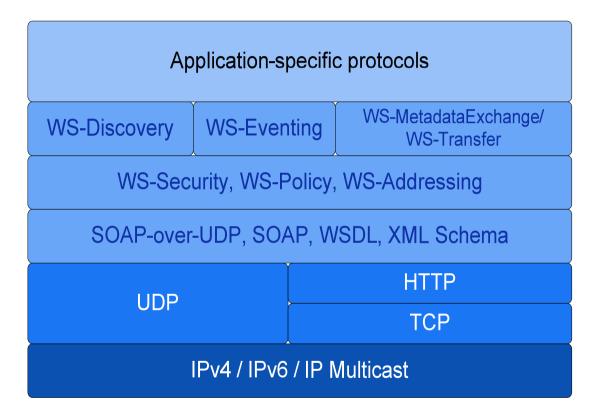


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#### **Devices Profile for Web Services**

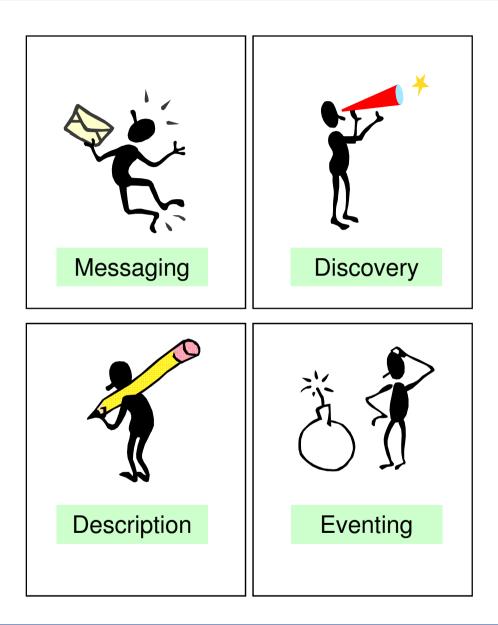
- Secure Web service capabilities on resourceconstraint devices
- Dynamic device
   discovery
- Device and Service Description
- Eventing





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# Messaging



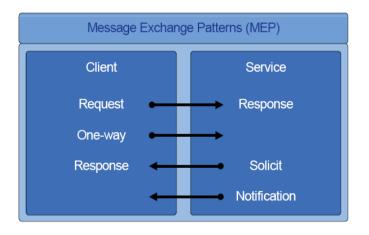
- DPWS uses SOAP 1.2 and WS-Addressing
- SOAP-over-UDP and IP-Multicast for Discovery
- Service on device must at least support SOAP 1.2 over HTTP
- SOAP features are restricted (e.g. message size)
- Attachments for bigger messages



# Messaging

- DPWS restricts the WS specifications
- Only needed functionality
  - to implement DPWS on embedded systems
  - to hold message size small
- <u>Must</u> support HTTP chunked transfer coding
- May support MTOM
- <u>Must</u> support receiving and sending SOAP1.2 envelopes over HTTP
- <u>Must</u> support request-response MEP (message exchange patterns)
- <u>Must</u> respond to one-way MEP
- <u>Must</u> support WS-adressing by including a relationship field in message information header





• ...



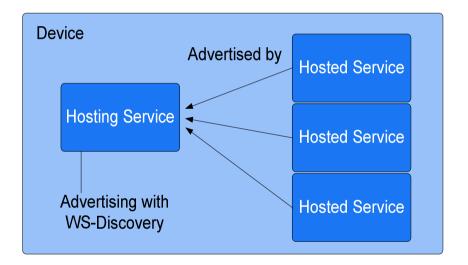
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# Discovery

- Uses WS-Discovery
- Only used for device discovery
- Done by Hosting Service
- Implicit (Hello/Bye) and explicit (Probe) discovery







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# Discovery

- For basic interop
  - a device <u>must</u> support sending and receiving discovery messages over UDP unicast and multicast.



- Static scenarios (HTTP address of a device is known)
  - a device <u>must</u> support
    - receiving discovery messages over HTTP and
    - respond at least with HTTP 202 Accepted
- wsdp:Device (target service type defined by DPWS should be included in discovery messages if types are included.
- A device <u>must</u> at least support the *rfc2396* and *strcmp0* scope matching rules to simplify a resource-constraint device implementation



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### Description

 Uses WS-Transfer and WS-MetadataExchange



- Description consists of several parts
  - Characteristics (model and device specific
  - Hosting (relationship between hosting and hosted services)
  - WSDL (Web Services Definition Language)
  - Policy
- Describes device at runtime



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# Eventing

Uses WS-Eventing



- Used for managing event channels
- EventSource, EventSink, SubscriptionManager
- DPWS defines event delivery mode and event filter mode
  - Push delivery mode by notification operations
    - An operation implemented by the event sink
  - Action filter mode by WS-Addressing action
    - Action of operation implemented by the event sink



#### Implementation Pitfalls

- Hard to figure out basic functionality needed for compliance
- Discovery is used only for device discovery
- Functional discovery is shifted to the client (can be done with Description)
- Semantic of device and service type system is weak (leads to unclear functional discovery)
- Well defined device side and vaguely defined client side in specification



#### WS4D Implementations

• WS4D-gSOAP

- Target: Embedded Systems, C

- WS4D-JavaME
  - Target: Embedded Systems, Java
- WS4D-Axis2
  - Target: Enterprise Systems, Java





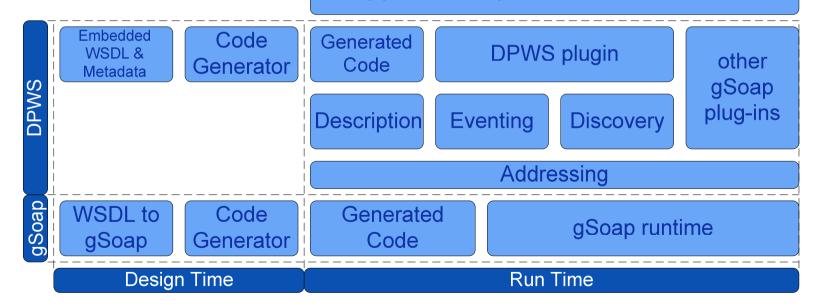
- www.ws4d.org
- Run by three parties: University of Rostock, University of Dortmund and Materna
- Basis for a community for building Web services on devices based on the "Devices Profile for Web Services" (DPWS)
- Platform to distribute know how and results of the ITEA SIRENA project
- Toolkits to build heterogeneous digital device ecosystems (platform and language independent)



#### WS4D-gSOAP

- Based on gSOAP
- Supports DPWS
   Version 2006/02

application specific hosted services

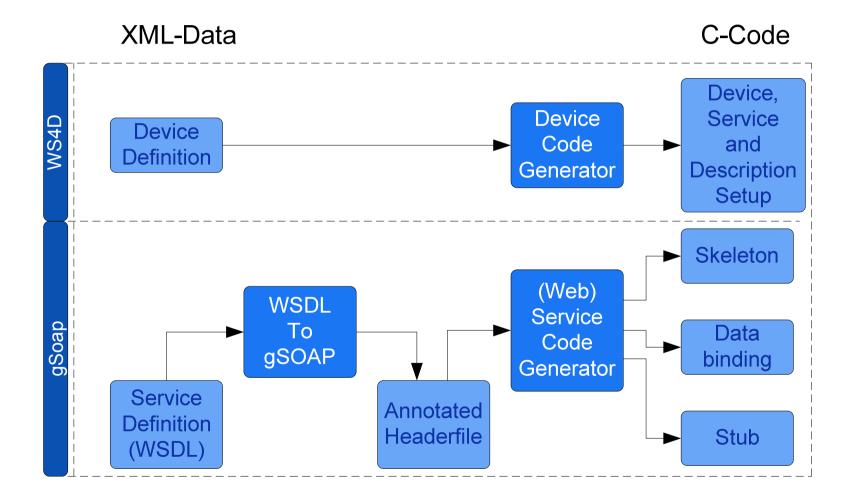




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#### WS4D Device Development Work-Flow





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#### Device description at runtime

	DPWS Explorer			_
Edit Tools Config Window Help		1	- Ir	
scan Ping Handle hellos Use DPWS 2006 WSDL Import	File WSDL Import URL	Filter Setti	ings Key Stor	age
Device Management Communication Management				
Rename Clear all Sort nodes Refresh all Expand a	II Collapse all			
O Devices	Device Information			
	Device Quick-Info	Metadata	as XML Tree	Metadata as Text
Foxboar Webcam Service - Webcam Service     Foxboar Webcam Service     foxboar Webcam Service	Device UUID		urn:uuid:9d1	04e9a-c31c-4dd5-ac53-ad89f6c8b56f
- Korrig	Device Type(s)		http://schema	as.xmlsoap.org/ws/2006/02/devprof, Device
– 🤲 SetConfig – 💭 Getimage – 🎲 ConfigChanged	Device Scope(s)			
	MetadataVersion		0	
- 🧐 Newimage	Firmware Version		Version 0.1	
Microsoft Publication Service Device Host – Microsoft .	Friendly Name	de 🔻	Foxboard Web	ocam Service
	Manufacturer Name	de 🔻	WS4D	
	Manufacturer URL		http://www.w	s4d.org/
	Model Name	de 🔻	Webcam Servi	ce
	Model Number		1.0	
	Model URL		http://www.w	s4d.org/devices/webcam/
	Presentation URL			
	Serial Number		a6bf9383-40	c9-4470-b620-7c775a5de03e

# But for code generation we need it at development time!



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#### Device definition in implementation

#### [...]

int main(int argc, char \*\*argv)
{

int ret = DPWS\_OK;

DPWS INT CFG(DPWS INT BOOT SEQ, 0); DPWS INT CFG(DPWS INT METADATA\_VERSION, 100); DPWS INT CFG (DPWS INT HTTP PORT, 8888); DPWS INT CFG(DPWS INT HTTP BACKLOG, 10); DPWS STR CFG(DPWS STR MANUFACTURER, "Universität Rostock"); DPWS STR CFG(DPWS STR MANUFACTURER URL, "http://www.uni-rostock.de"); DPWS\_STR\_CFG(DPWS\_STR\_MODEL NAME, "LinuxDPWSTimer"); DPWS STR CFG(DPWS STR MODEL NUMBER, "0.1"); DPWS\_STR\_CFG(DPWS\_STR\_MODEL\_URL, "http://www.uni-rostock.de"); DPWS STR CFG(DPWS STR UPC, "677652530787"); DPWS STR CFG(DPWS STR PRESENTATION URL, "http://www.uni-rostock.de/"); DPWS STR CFG(DPWS STR FRIENDLY NAME, "LinuxDPWSTimer"); DPWS STR CFG(DPWS STR FIRMWARE VERSION, "0.1"):DPWS STR CFG(DPWS STR SERIAL NUMBER, "79785654"); DPWS INT CFG(DPWS INT MANAGEMENT SERVICE ENABLE, 1); if ((ret = dpws add device types("http://www.uni-rostock.de/", "ns", DeviceTypes)) || (ret = dpws add service(DEVICE\_SERVICE\_ID, "http://nonamespace", "sniffer", noPortTypes , NULL, handle\_device\_event)) handle event))

```
// (ret = dpws_server_init(&dpws_serv, NULL)))
{
    dpws_print_error_msg(&dpws_serv, stderr, ret);
    exit(-1);
}
```

```
[...]
```

metadata, device and service must be defined and setup by developer in device implementati n

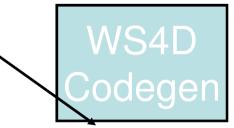


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#### Separate device definition





#### Generated device, service and description setup

#ifndef DPWS\_SERVER
#define DPWS\_SERVER
#endif
#include "dpwsH.h"

#include "stddpws.h"
/\* Device Metadata \*/

const dpws device FriendlyName var(FriendlyName) = {

dpws\_init\_localized\_string("de", "Foxboard Webcam Service"),

dpws\_init\_localized\_string("en", "Foxboar Webcam Service"),

};
const dpws\_device\_FirmwareVersion\_var(FirmwareVersion) =
 "Version 0.1";

const dpwg\_device\_SerialNumber\_var(SerialNumber) =
 "a6bf9383-40c9-4470-b620-7c775a5de03e";

void dpws\_setmetadata\_ThisDevice(struct dpws\_s \*device)

dpws device set FriendlyName(device, FriendlyName,2);

drws\_device\_set\_FirmwareVersion(device, FirmwareVersion);

pws\_device\_set\_SerialNumber(device, SerialNumber);



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#### Device with WS4D-Codegen

```
[...]
  /* initialize device and services */
  if (dpws init (&device, host)
      || dpws setup HostingService (&device, service, uuid, 100)
      || dpws setup WebcamService (&device, service, "webcam.wsdl", 100))
      printf ("\nWebcamDevice: Can't init device and services\n");
      dpws done (&device);
      exit (0):
   }
  /* Set Metadata */
  dpws set Metadata (&device);
  /* Update Metadata */
  if (dpws update Metadata (&device))
      printf ("\nWebcamDevice: Can't init metadata\n");
      dpws done (&device);
      exit (0):
```

[...]

3

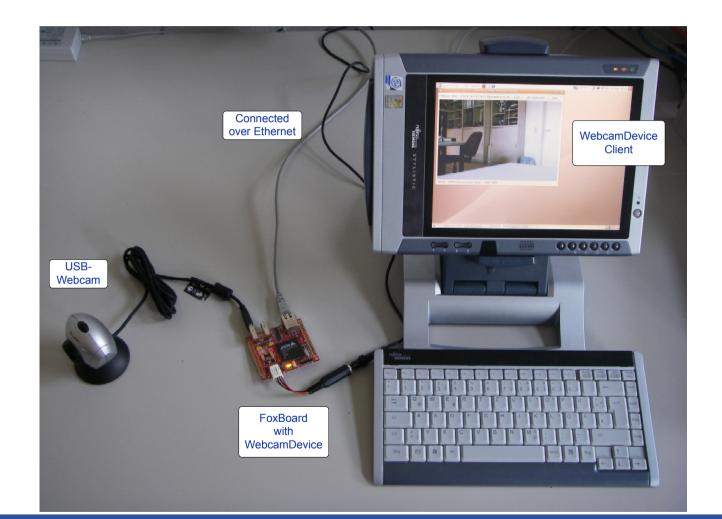
- DPWS specific part of initialization is small
- Developer can concentrate on implementing functionality



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#### WebcamDevice Example



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#### WebcamDevice Example



WS4D - DPWS Webcam Demo Client - CeBIT 2007



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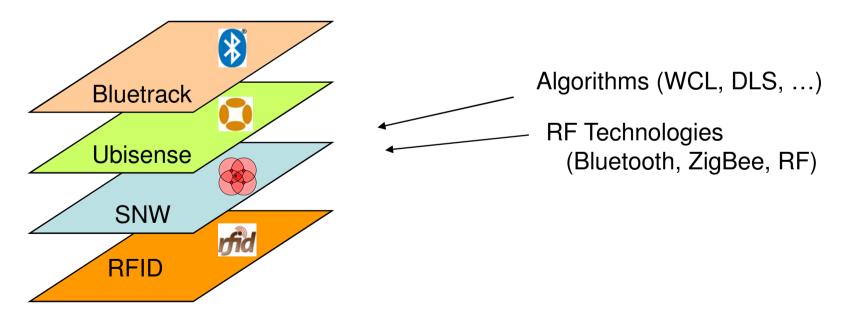
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### Outlook

- Workflow for Devices
- Implement Discovery Proxy with an UDDI interface
- Device and Service Templates to improve Device specification Work-Flow



#### Localization system

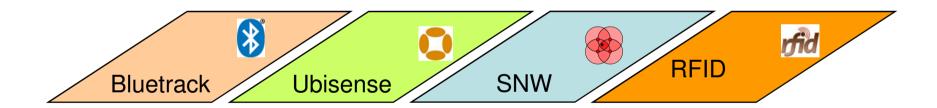




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#### Localization system

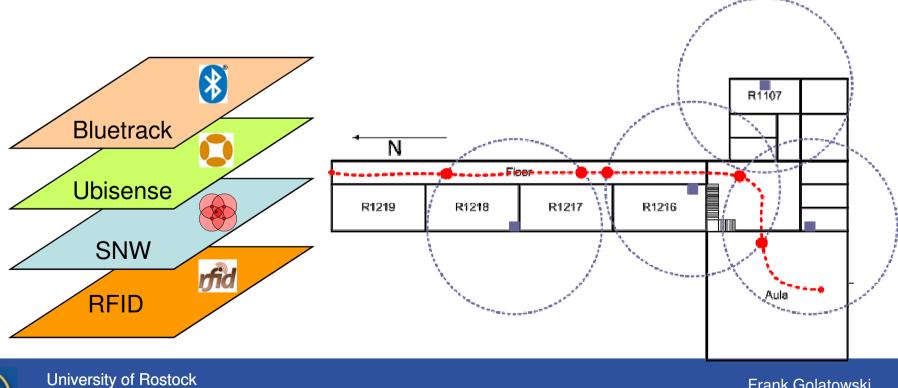




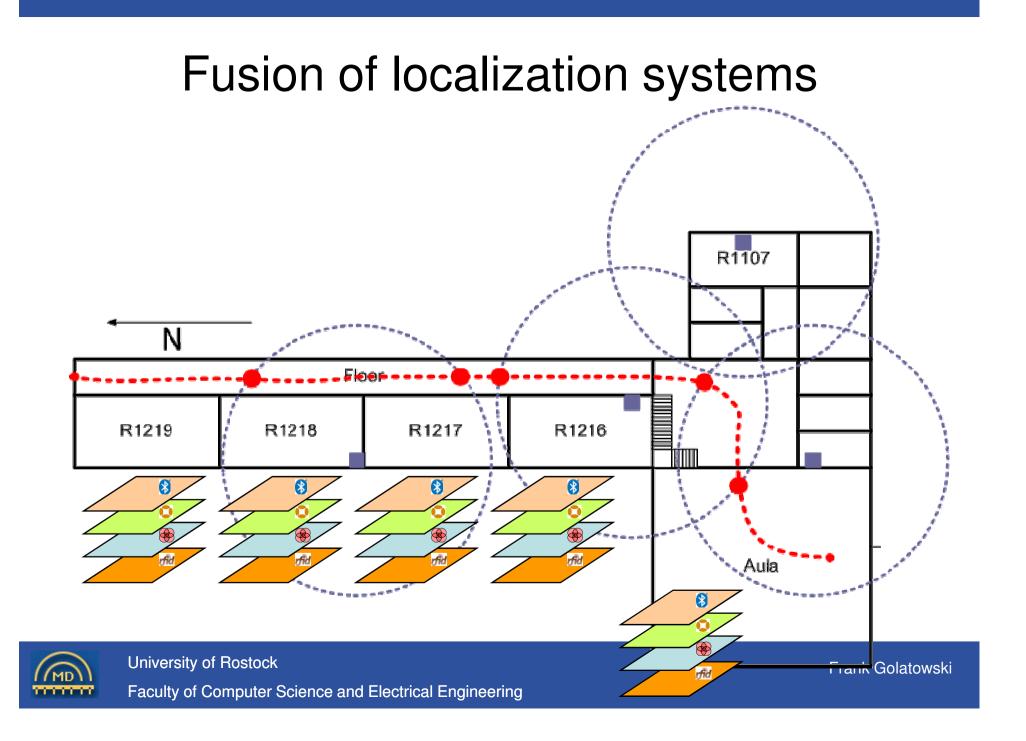
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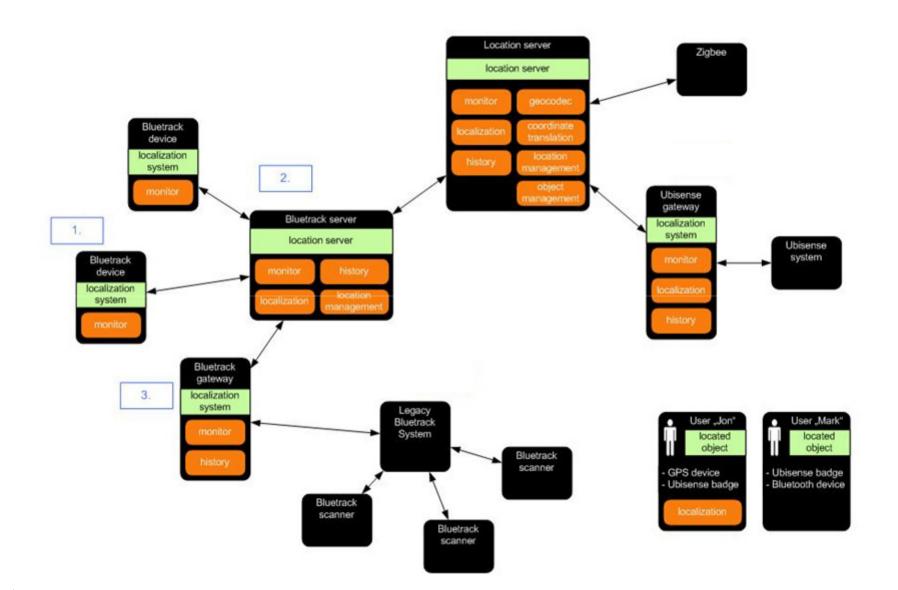
#### Fusion of localization systems



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DA based Integration of different location systems using an generic localization interfa

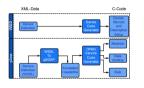




### Conclusion







- Improved development flow
- Pitfalls



• WS4D Initiative



DPWS as integration technology

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